



Even the teachers participate in CAS

SUPERVISOR ROLE

As a supervisor, you play a critical role in helping the student achieve his/her learning goals.

- **DISCUSS** the learning outcomes with the student and identify no more than three (3), that are attainable through the activity and complete the Supervisor agreement form.
- **REMEMBER** that the student must be actively engaged at a meaningful level in the activity.
- **GUIDE** the student and give advice but allow freedom to make mistakes.
- **REMEMBER** that the ultimate success of the project is dependent on the planning, work, reflection and adjustments made by the student, with your guidance.
- **REPORT** any questions or concerns to the CAS Coordinator.
- **COMPLETE** the supervisor report at the end of the term or project.

Why CAS?

PHILOSOPHY

“To develop internationally minded people who, recognize their common humanity and shared guardianship of the planet., help to create a better and more peaceful world.”

IB Learner profile booklet (March 2006)

What is CAS?

EXPERIENTIAL LEARNING

Encourages participants to learn and develop through experience in:

- **Creative projects:** such as any of creative or artistic expression, planning, organizing, developing activities, events, lessons, etc. for others
- **Physical activity:** through physical exertion, exercise, sports, etc., which contribute to a healthy lifestyle
- **Service to others:** through unpaid and voluntary activity that has a learning component for the participant

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SUPERVISOR'S GUIDE TO

CREATIVITY

ACTIVITY

SERVICE



Surfing lessons for Children's shelter

Growth Outcomes

Through their projects, participants develop self-awareness and personal growth as they:

- Increase awareness of their **strengths and areas for growth**.
- Undertake **new challenges** and develop **new skills**.
- **Plan and initiate** activities.
- Learn to work **collaboratively** with others.
- Demonstrate **perseverance and commitment**.
- Engage with issues of **global importance**.
- Weigh the **ethical implications** of action or inaction.



"...if you believe in something, you must not just think or talk or write, but must act."

Peterson (2003)

Is it CAS?

CAS projects, promote personal development by providing an experiences that:

- **Require** meaningful participation, with significant measurable outcomes
- **Create** a personal challenge—tasks must be achievable in scope, and must extend the participant.
- **Produce** evidence of thoughtful consideration and demonstration of planning, evaluation and reporting.
- **Include** self-reflection on outcomes and personal learning.

Live is about the journey—not the destination



Participating school play

CAS DEVELOPS

- **Reflective thinkers**—who understand their own strengths and limitations, identify goals and devise strategies for personal growth.
- **Willingness** to accept new challenges and new roles.
- **Self-awareness** as members of communities with responsibilities towards each other and the environment.
- **Commitment and Perseverance** in long-term projects.
- **Collaborative skills** to work as a member of a team.
- **Balanced lifestyle**—they enjoy and find significance in a range of activities involving intellectual, physical, creative and emotional experiences.